1) Implement the above code and paste the screen shot of the output.

**CODE:**

#include <stdio.h>

int current[5][5], maximum\_claim[5][5], available[5];

int allocation[5] = {0};

int maxres[5], running[5], safe = 0;

int counter = 0, i, j, exec, resources, processes;

int main() {

printf("\nEnter number of processes: ");

scanf("%d", &processes);

for (i = 0; i < processes; i++) {

running[i] = 1;

counter++;

}

printf("\nEnter number of resources: ");

scanf("%d", &resources);

printf("\nEnter Claim Vector:");

for (i = 0; i < resources; i++) {

scanf("%d", &maxres[i]);

}

printf("\nEnter Allocated Resource Table:\n");

for (i = 0; i < processes; i++) {

for (j = 0; j < resources; j++) {

scanf("%d", &current[i][j]);

}

}

printf("\nEnter Maximum Claim Table:\n");

for (i = 0; i < processes; i++) {

for (j = 0; j < resources; j++) {

scanf("%d", &maximum\_claim[i][j]);

}

}

printf("\nAllocated resources:");

for (i = 0; i < resources; i++) {

for (j = 0; j < processes; j++) {

allocation[i] += current[j][i];

}

printf("\t%d", allocation[i]);

}

for (i = 0; i < resources; i++) {

available[i] = maxres[i] - allocation[i];

}

printf("\nAvailable resources:");

for (i = 0; i < resources; i++) {

printf("\t%d", available[i]);

}

printf("\n");

while (counter != 0) {

safe = 0;

for (i = 0; i < processes; i++) {

if (running[i]) {

exec = 1;

for (j = 0; j < resources; j++) {

if (maximum\_claim[i][j] - current[i][j] > available[j]) {

exec = 0;

break;

}

}

if (exec) {

printf("\nProcess %d is executing\n", i + 1);

running[i] = 0;

counter--;

safe = 1;

for (j = 0; j < resources; j++) {

available[j] += current[i][j];

}

break;

}

}

}

if (!safe) {

printf("\nThe processes are in an unsafe state.\n");

break;

} else {

printf("\nThe process is in a safe state\n");

printf("Available vector:");

for (i = 0; i < resources; i++) {

printf("\t%d", available[i]);

}

printf("\n");

}

}

return 0;

}

**OUTPUT**

